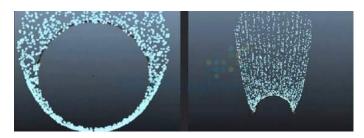


ADVANTAGES

- · Single mold technology to reduce costs
- Revolutionary "half moon" shape to reduce the coalescence phenomenon typical of tubular diffusers
- High efficiencies (SOTE up to 8% / m) and reduced pressure drops tested according to ASCE standards
- High resistance "environmentally friendly" polypropylene body (100 °C)
- Membrane with low content of plasticizers to reduce shrinkage and loss of elasticity
- Connects with 3/4" F NPT connection or 4" saddle (Set)
- Cost effective solution to replace traditional tubes



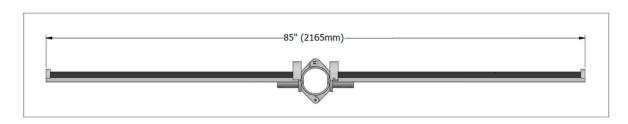
On the left a standard tubular diffuser where the coalescence bubbles at the bottom, reduces the overall efficiency. On the right, the new ECT70 that guarantees maximum efficiency

MEMBRANE

MATERIAL	PRICE	LIFESPAN	MUNICIPAL	INDUSTRIAL
EPDM	•••	• •	•••	• •
PTFE	• •		•••	•••
SILICONE		• •		
POLYURETHANE	•	• •		•••

EPDM and PTFE available in stock
SILICONE and POLYURETHANE on request





MODEL	SLIT SIZE	DESIGN FLOW	MIN/MAX FLOW	ACTIVE SURFACE AREA	CONNECTION	WEIGHT
ECT 70	1 MM 2 MM		0.7 - 10.0 SM3/H 1.2 - 12.0 SM3/H	0,10 M2	3/4"F NPT(*)	3700 GR

Data referred to a diffuser L = 1 m (*) for single diffuser. Saddle mount D110 / 114.3 for mounting in pairs (set)

ECT70

Single Mold Tube Diffuser



ECT DIFFUSERS VS PANELS

ECT70

PANEL

PIPING SYSTEM REQUIRED

PVC or Steel in (D110mm),
Pipes affixed to floor using support
stands

Polyethylene Pipe with Support Stands

MEMBRANE MATERIAL

EPDM (cost effective), PTFE (long life) silicone, PU

PU

IN OPERATION

Reduced stress on the membrane thanks to small size (1 meter length)

Long lengths (up to 4 meters) with high pressure drops outside of normal operating ranges

INSTALLATION COST

Single mold diffusers offer economical solution for a complete system

High cost for diffusers reduces budget available for piping and system assembly

EFFICIENCY

To fully compare the efficiency of both diffusers you have to consider the SOTE but also the energy efficency in terms of KgO2/kwh (SAE)







ECT70

Single Mold Tube Diffuser